

Module Permissions

Version: eProject 3.0

Last updated: 16/7/2020



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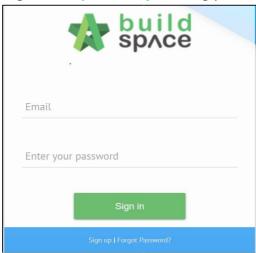
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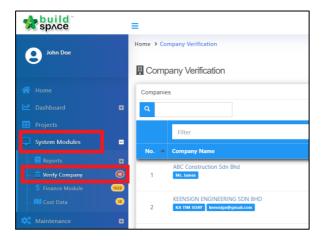
Verify Company

Note: User assign by super admin only can verify for each registration company

1. Login BuildSpace eProject using your email and passwords.



2. Click "System Modules" and then Click "Verify Company"

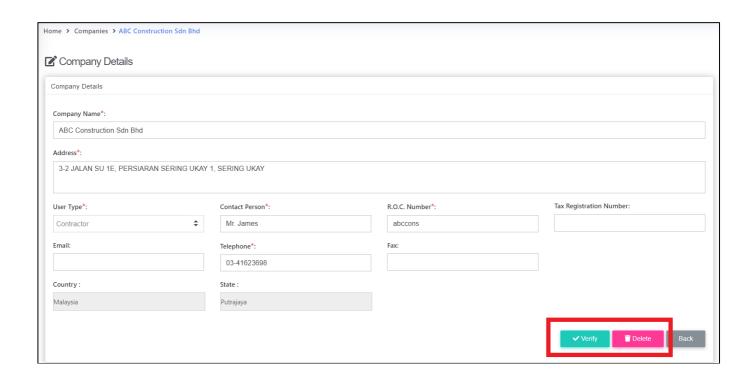


3. System will show the list of company registration from consultant, contractor or supplier. Click "\scriv" to approve or click "X" to reject the registration. Then click the company's name to view the company details.





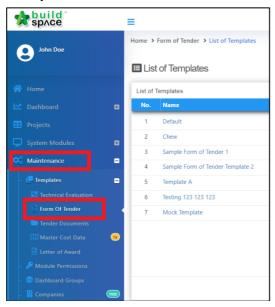
4. System will show the company details. Click "Verify" or "Delete" for registration.



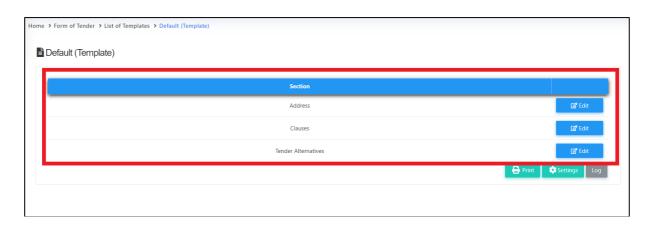


How to create template "Form of Tender"

1. Login **BuildSpace eProject** and select "**Maintenance**" in the menu. Then select "**Templates**" & click "**Form of Tender**".

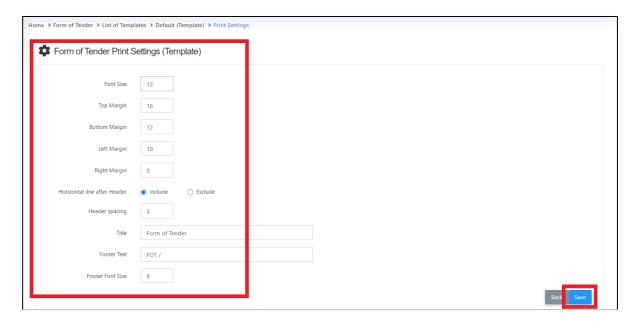


2. Click at "Edit" to edit form of tender (template). For example, if you want to edit address, clauses or tender alternatives, just click "Edit" and click "settings" to edit font or margin.





3. For settings, you can start to do your format editing. Once done, click "Save".

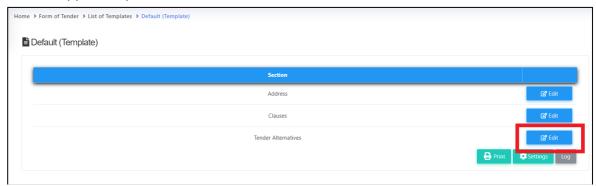


4. For example, to edit tender clause, you can move/edit/indent/outdent/add/delete clauses easily. You can choose where to show the "Tender Alternatives" clauses which you can select the list of options of tender alternatives clauses at "Tender Alternatives" section. Once completed you can click on "Save"

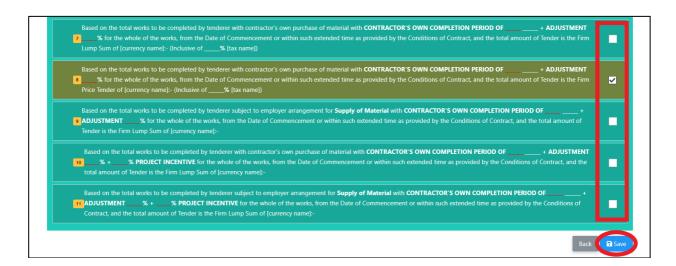




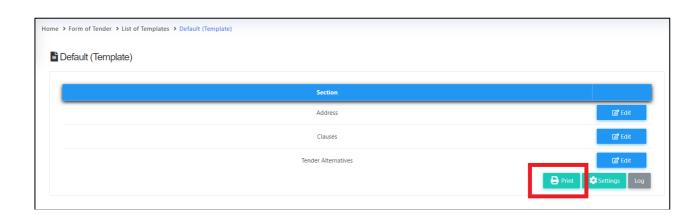
5. Click "Edit" at "Tender Alternatives" section to select which types of alternative you want to appear in your form of tender.



6. Select which tender alternatives you want to use by tick at check box. Then click "Save".



7. Then you can print preview by clicking at "**Print**" button.



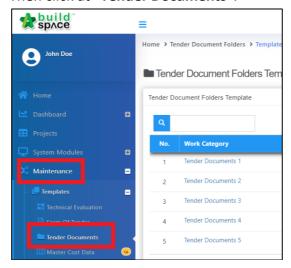


Create Template for Tender Documents

Note: Only user assigned by super admin can verify for each registration company

Note: Please ask your IT department to assign user to access this module.

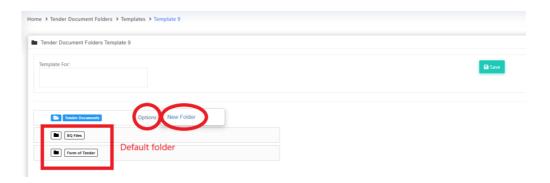
Login to BuildSpace eProject. Click at "Maintenance" menu and select "Templates".
 Then click at "Tender Documents".



2. Click "Add Template" to create a new template. The list of templates will be shown in the table.



3. Click at "Options" and select "New Folder" to create a folder.





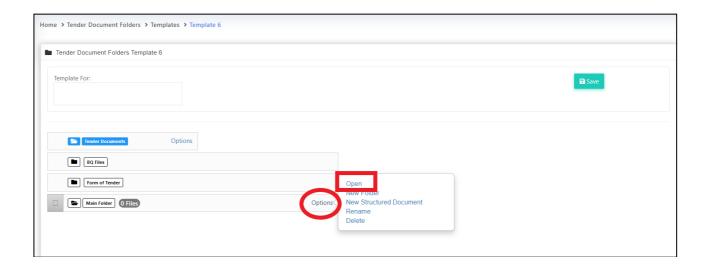
4. Type in folder name and click "Save".



5. Click at created folder's "Options" and select "New Folder" to create a sub folder.

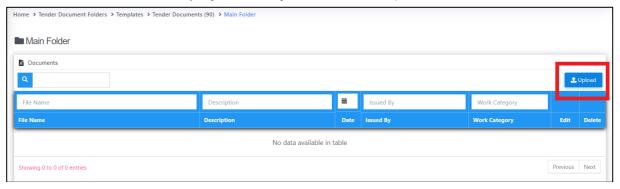


6. Click "Options" again and select "Open" to access folder.





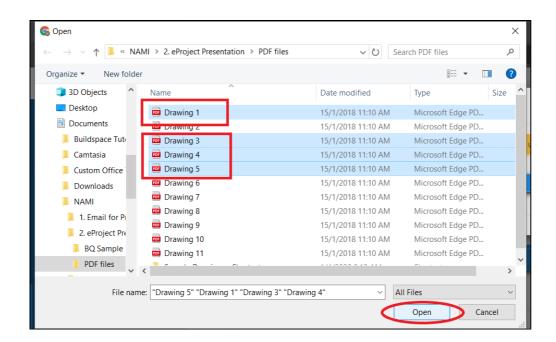
7. Click "**Upload**" to upload files (you can upload standard tender document file which will be used for each tender project, if not just leave it blank).



8. Click "Add Files" to browse and select files that you want to upload.

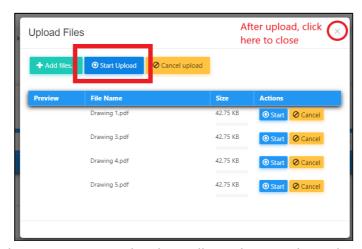


9. System allows user to select multiple files at a time and then click "Open".

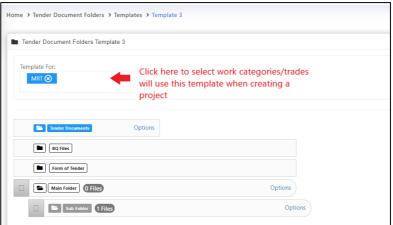




10. Click "Start upload" and after finish uploaded, click "x" sign to return.



11. Select which work categories or trades that will use this template when creating a project. Please remember to add new created work category here, **EVERYTIME**.



12. It will show like the following and click "Save" button;





13. Here's sample tender document template.



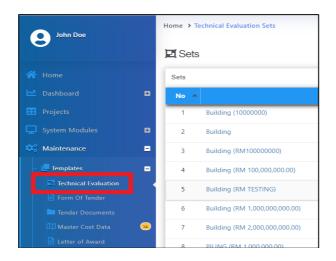


Create Template for Technical Evaluation

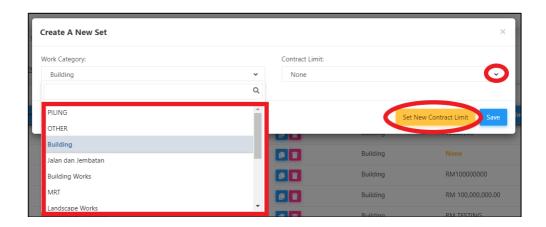
Note: User assigned by super admin only can verify for each registration company

Note: Please ask your IT department to assign user to access this module.

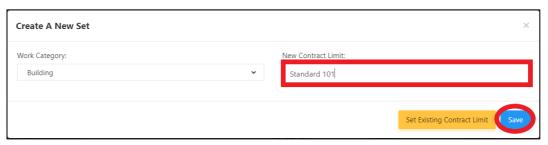
1. Login to **BuildSpace eProject**. Click at "**Maintenance**" in the menu and select "**Technical Evaluation**". Then click at "**Action**" button and click 'Add' to create a new template.



2. Select which "Work Category" and click at "Set New Contract Limit" to set this technical evaluation's contract limit or can put sub work category.



3. Type in new contract limit or can type any name for this technical evaluation such as standard, play equipment or others and click "Save".

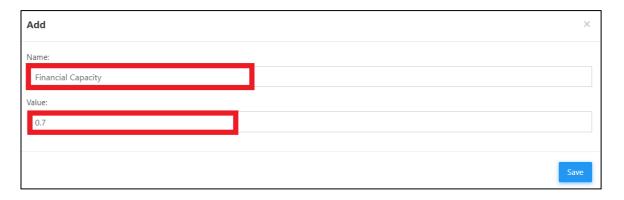




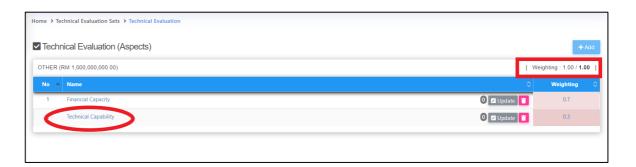
4. Then you can see the following and click "Add" to add criteria. The maximum is "1" at this level.



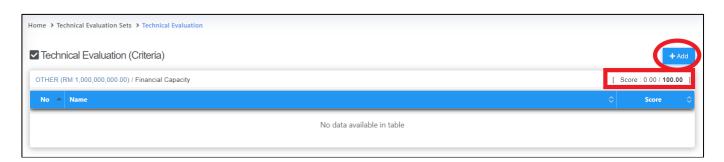
5. Let say I put "Financial Capability" to cover 0.7 score from total of 1.



6. Then I put the rest of 0.3 score on "**Technical Capability**". Click at "Technical Capability" to input the main criteria for technical capability.



7. Here the maximum score is 100 and click "Add" to add criteria.

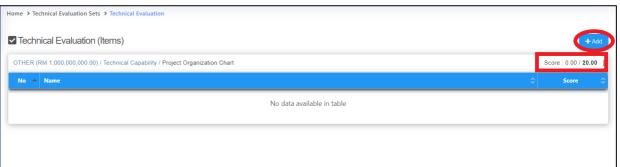




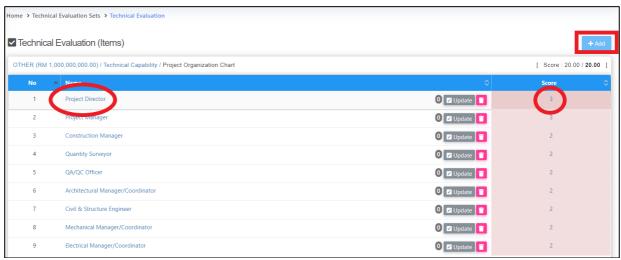
8. Once the criteria are created, click at criteria to add items. Let say we allocate 10 score for "Project Organization Chart" from total of 100.



9. You can see maximum 20 score for this particular item and click "Add" to add items (sub criteria).

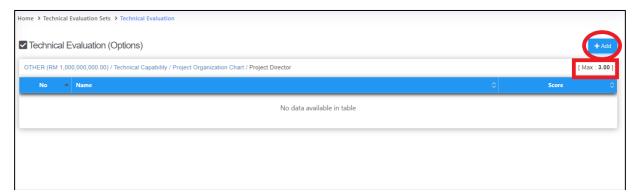


10. After items (sub criteria) are created, click at the particular item to add "Options". Let say we allocate 3 score for "**Project Director**" from total of 20.

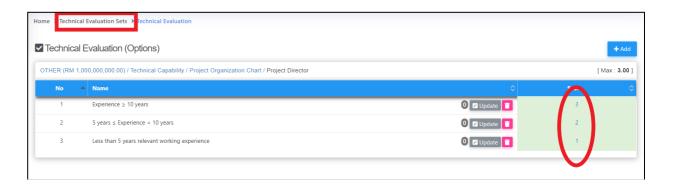




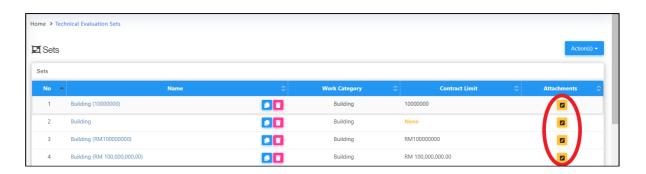
11. You can see maximum 3 score for each "Options" and click "Add" to add options.



12. You can see the all options can't exceed 3 score. Repeat the above steps to create more criteria, sub criteria & options. Click "**Technical Evaluation Sets**" to go back to list of technical evaluation sets.



13. Click at "Attachments" to set a list of attachments need to be submitted by the tenderer during calling tender.





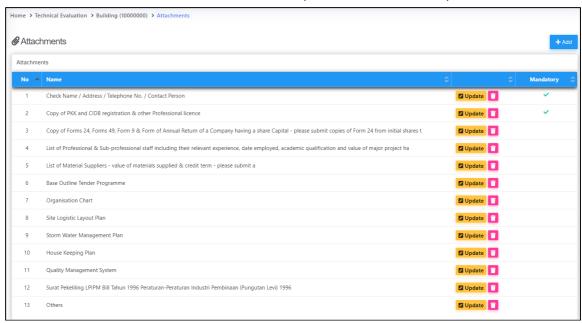
14. Click "Add" to add attachment name.



15. Type the attachment name and set whether it's "Mandatory" or not, then click "Save".



16. After the list of attachment has been created, it will look as follows;

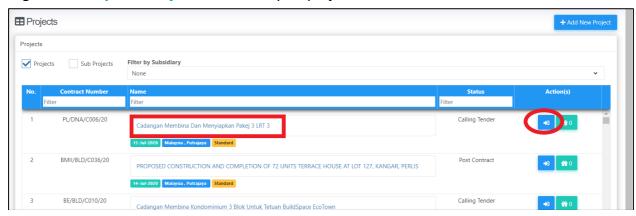


Note: You need to do this whenever you had created a new work category.



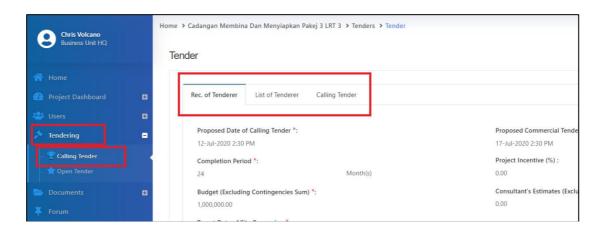
Access to Project Overview (R.O.T & L.O.T)

1. Login to BuildSpace eProject & access to your project.



2. Go to "Tendering", select "Calling Tender" then it will show R.O.T & L.O.T.

Note: ROT, LOT, calling tender can be edited by certain users in the project such as BU/Consultants.



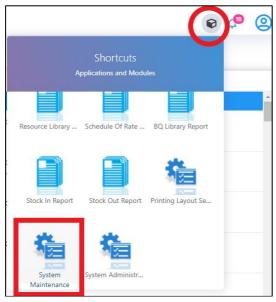


Predefined Location Trade

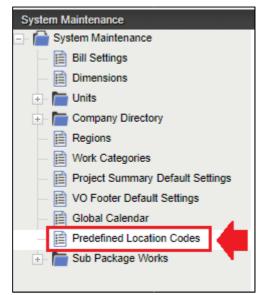
1. Login to BuildSpace eProject, click at this logo on the top left corner to go to "Buildspace Pro"



2. Click "System Maintenance"



3. Double click "Predefined Location Codes"

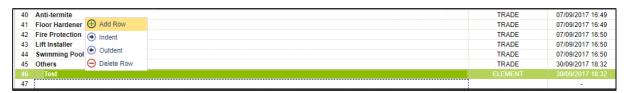




4. Type the new trade

46	Test	ELEMENT	30/09/2017 18:32
	Concrete Works Press "Enter" to type the trade and press "Enter" to save		06/12/2018 16:15
48		TRADE	06/12/2018 16:15

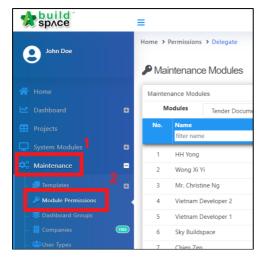
5. **Single click** at the row and **right click** to **add row, indent or outdent** and **delete** the trade



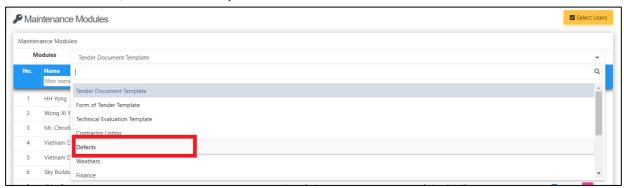


How to Create Defect

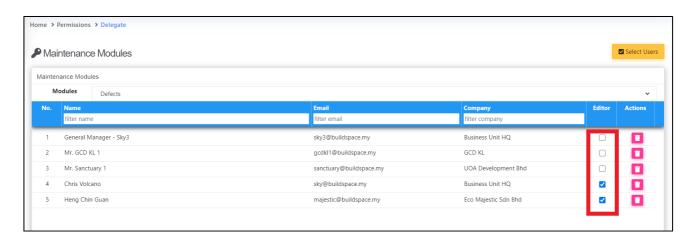
- 1. To create a defect, first "Super Admin" need to assign which user that can access in editing the "defect".
- 2. Go to "Maintenance" & click on "Module Permissions"



3. On the search bar, click on the dropdown button to choose modules. Then click "Defects".

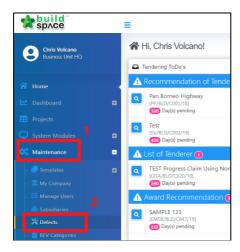


4. Then thick on which user to become the "Editor" for defects module.

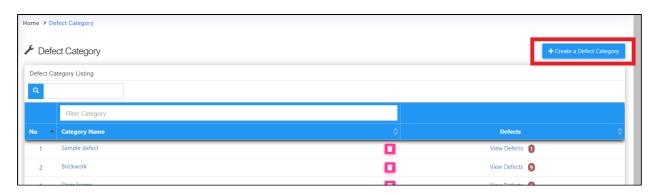




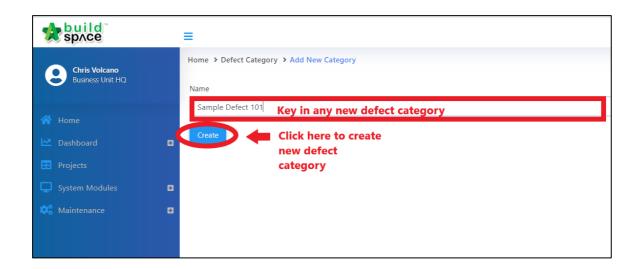
5. Once done, the assigned editor can now login to the project as usual. Select "Maintenance" & click on "Defects".



6. To create defects, click on "Create a Defect Category".

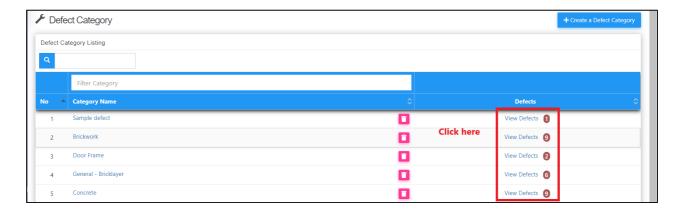


7. Key in your new defect category and click on "Create"





9. Once new category is created, it will appear on the first row. To add defects for the category, click on **"View Defects"**

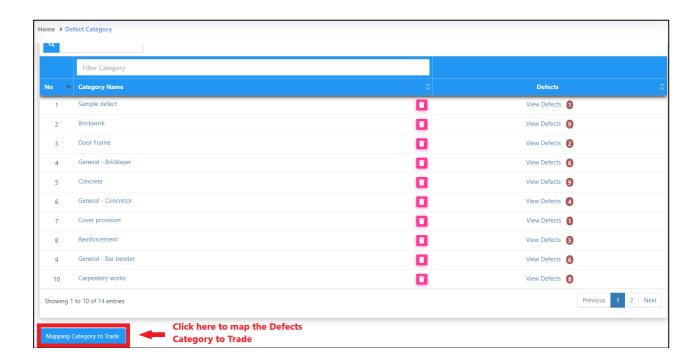


10. Once click on "View Defect", it will show all defect listing for that category and user can also add "new defect". Add new defect is similar like steps No. 7



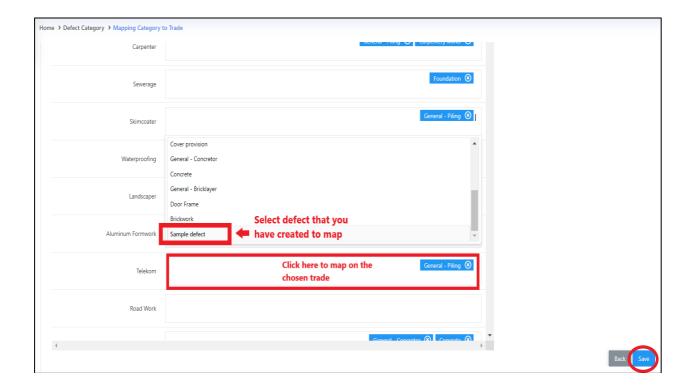


11. Once **"Defect Listing"** is completed, you can map category to trade. Click on **"Mapping Category to Trade"**





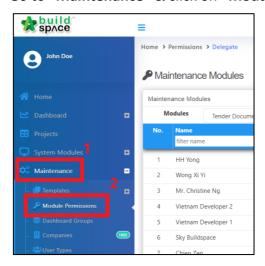
12. Click on the box to map your defect, select defect that you have created to map with the trade & once done, click **"Save"**



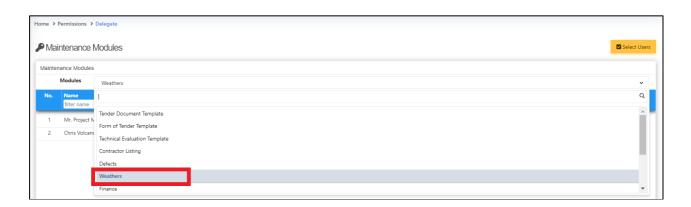


How to create template "Weather"

- 1. To create weather details, first "Super Admin" need to assign which user that can access in editing "weather"
- 2. Go to "Maintenance" & click on "Module Permissions"



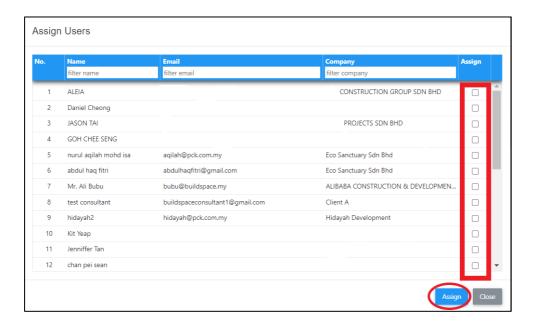
3. Then select & click "weathers"



4. Click on "Select User", tick on the checkbox to select users to be assigned in weather maintenance module & Click "Save".



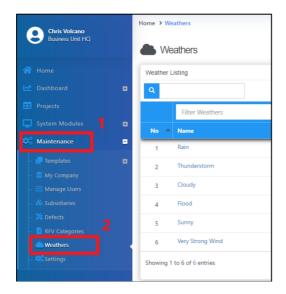




5. Once saved, "Tick" on which editor to access the module.



6. Assigned user can start to add new weather by going to "Maintenance" and click "Weather"





7. Click on "+ Create Weather Record", key in new weather and click "Create"

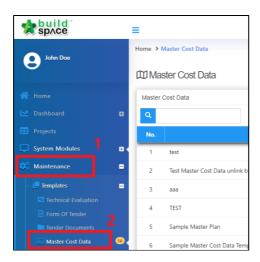




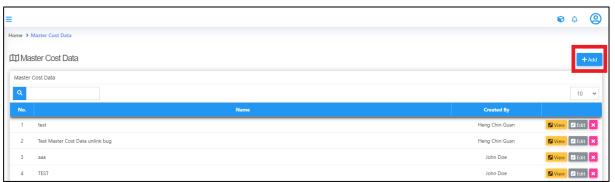


Template Master Cost Data

1. Login BuildSpace eProject with email and password, go to "Maintenance", select "Template" and click "Master Cost Data"



2. To add new master cost data, click "Add"



3. Key in new master rate name and click "Save"





4. To edit Master Cost Data name, click "Edit"



5. To edit Master Cost Data template, click "View"

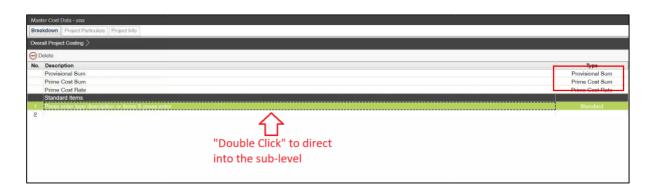


6. To edit Master Rate Template press "enter" to key in the description or item & press enter again to save



7. For Standard Items you can "Double Click" to go to another sub-level.

Note that for (Provisional Sum, Prime Cost Sum & Prime Cost Rate have no sub-level)





8. Once you double click items below "Standard Items" it will direct you to another level where you can key in your "Description only" for "Unit, Quantity, Total Acres, GFA & NFA" will be key in by other consultants



9. For "Project Particular" click on the "Project Particular" tab from here you can key in your "description", set "Unit" & you can choose to hide or show (GFA, NFA & Total Units) by clicking on the icon



10. Last for "Project Info"

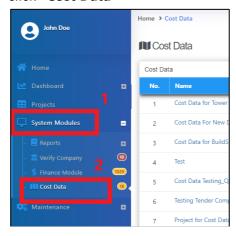




Project Cost Data (Admin User)

Note: User need to be assigned by Super Admin User in order to access this module.

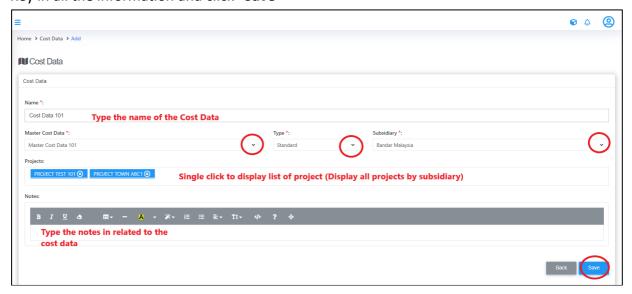
1. Login BuildSpace eProject with email and password, go to "System Modules", then click "Cost Data"



2. Click "Add" to create the new cost data

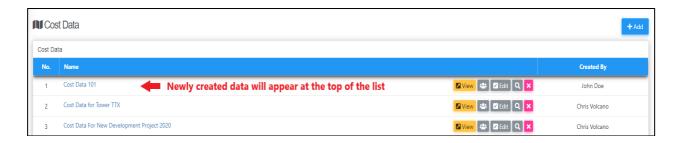


3. Key in all the information and click "Save"

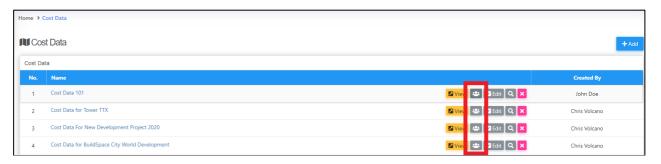




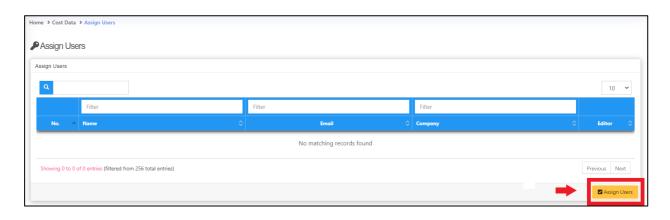
4. The newly created cost data at the first row



5. Click this icon to "Assign Users"

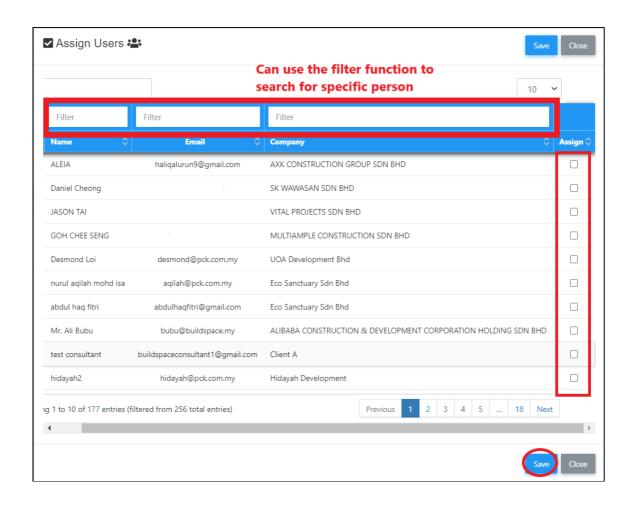


6. Click "Assign Users"



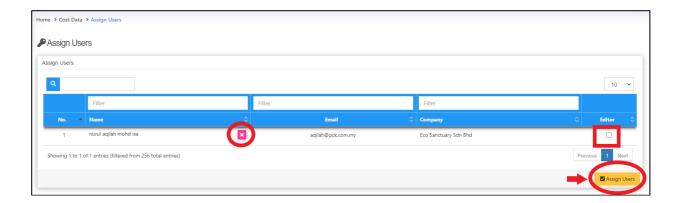


7. Tick which user manage the cost data and click "Save"

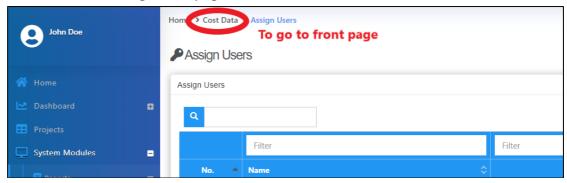




8. Tick "Editor" for user edit the cost data. Click "x" to remove the user and click "Assign Users" to add more user (Refer step 7 & 8)



9. Click "Cost Data" to go front page

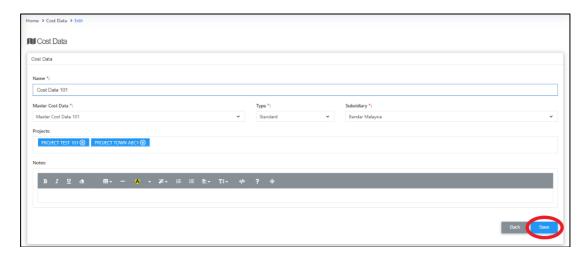


10. Click "Edit" to edit the information for cost data





11. Edit the information and click "Save"



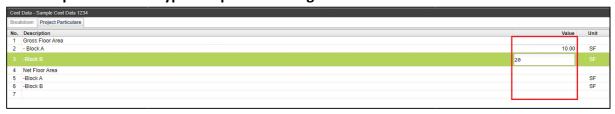
12. User that already assign to prepare the cost data can see the name of cost data. Click "View" to prepare



13. Click "Project Particulars" to key in the value

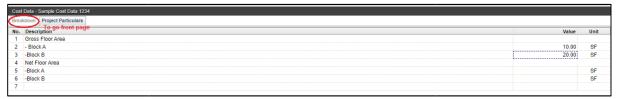


14. User **cannot amend** the description and unit. To key in the value, **single click** at the row and **press enter to type and press enter again to save**





15. Click "Breakdown" to go front page



16. To hide or show the row, click "Show/Hide Row"



17. Tick the description to show and untick to hide the description, after that click "Save"



18. Double click "Provisional Sum" to go sub level



19. Press enter to type the description and press enter again to save same with total amount for Approved Cost Plan & Awarded





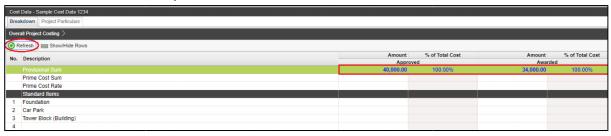
20. To set "Awarded Date", press enter and then click to choose the date and press enter again to save



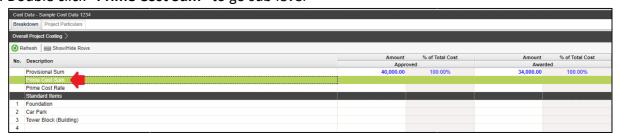
21. Click "Overall Project Costing" to go front page



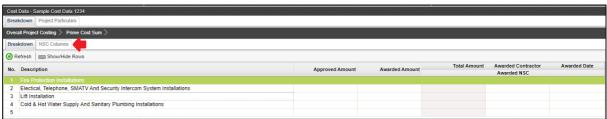
22. Click "Refresh" to display the amount that already updated (blue colour means consist of cost breakdown)



23. Double click "Prime Cost Sum" to go sub level

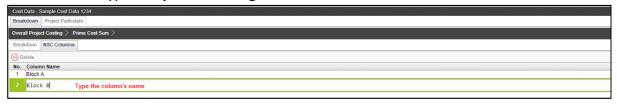


24. Click "NSC Columns" to add additional column for NSC

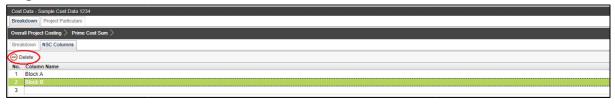




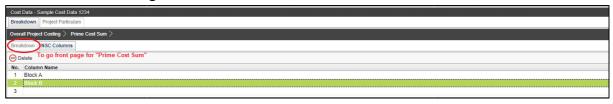
25. Press enter to type and press enter again to save



26. Single click at the row and click "Delete" to delete the column



27. Click "Breakdown" to go first level for Prime Cost Sum



28. Click "Show/Hide Rows" to show/hide the description

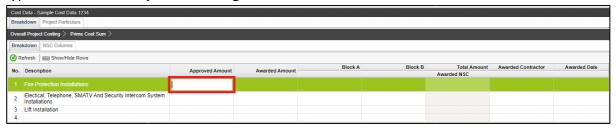


29. Tick to display and untick to hide the description and then click save





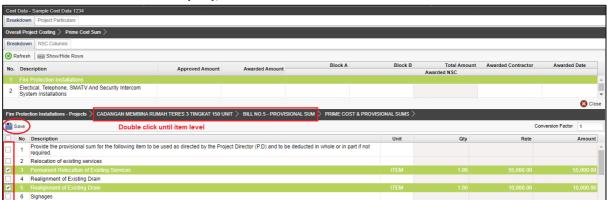
30. To key in "Approved Cost Plan Amount", single click at the row and press enter to type the amount and press enter again to save



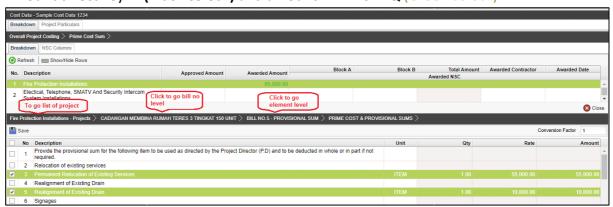
31. To key in "Awarded Amount" have to option. First, press enter to type the amount and press enter again to save OR double click to display the project (Amount from BQ)



32. Double click until item level (BQ), tick which item related and click save

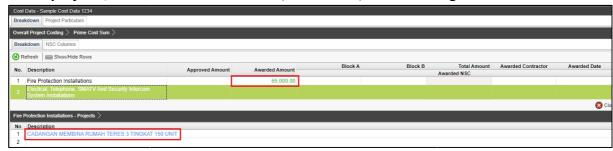


33. Amount direct key in (Black colour) and amount link with BQ (Green colour)

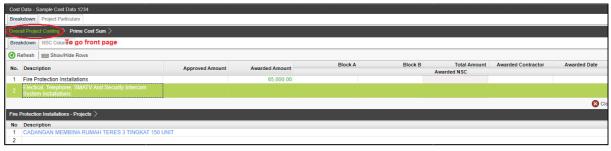




34. List of projects, bill no and element level (Blue colour) if have linking in BQ



35. Click "Overall Project Costing" to go front page



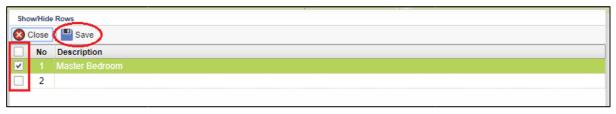
36. Double click "Prime Cost Sum" to go sub level



37. Click "Show/Hide Rows" to show/hide the description

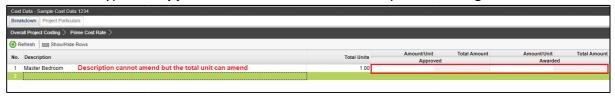


38. Tick to show the description and untick to hide the description and then click save. Click "Close" to close the tab

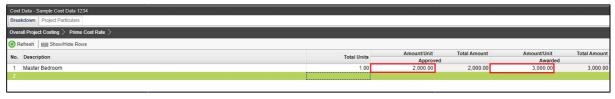




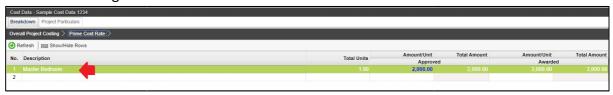
39. Press enter to type the Approved & Awarded amount and press enter again to save



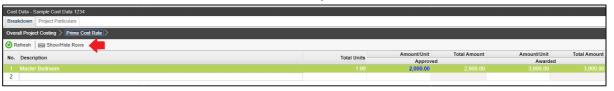
40. Direct key in amount in Black colour.



41. Double click the go second level

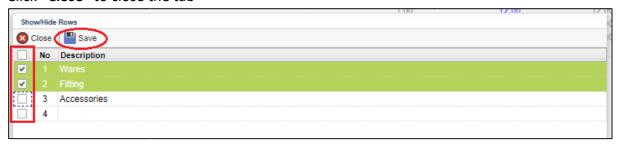


42. Click "Show/Hide Rows" to show/hide the description



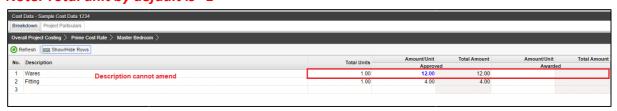
43. Tick to show the description and untick to hide the description and then click save.

Click "Close" to close the tab



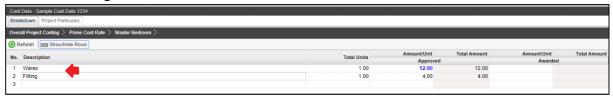
44. Press enter to type the "**Total Unit, Approved & Awarded Amount**". Direct key in amount in **Black Colour**

Note: Total unit by default is "1"

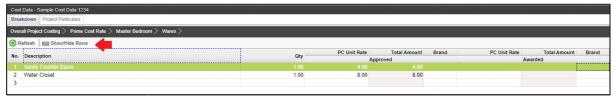




45. Double click to go third level

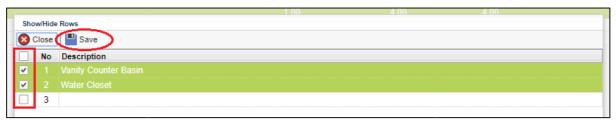


46. Click "Show/Hide Rows" to show/hide the description

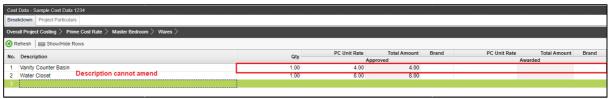


47. Tick to show the description and untick to hide the description and then click save.

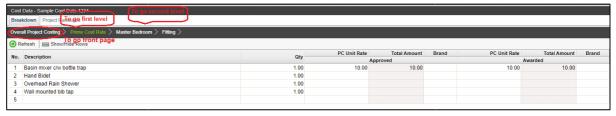
Click "Close" to close the tab



48. Press enter to type and press enter again to save



49. Direct key in (Black Colour). Click "Overall Project Costing" to go front page

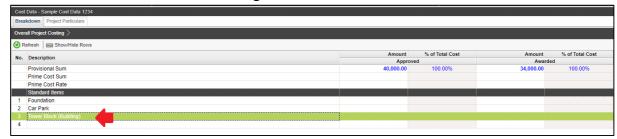


50. Blue Colour amount means have sub level amount

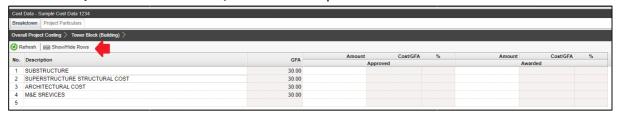




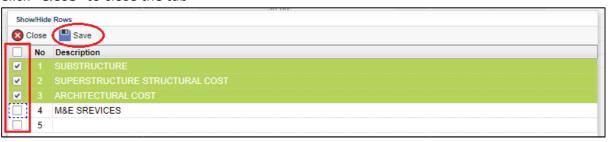
51. Double click the "Standard Items" to go sub level



52. Click "Show/Hide Rows" to show/hide the description



53. Tick to show the description and untick to hide the description and then click save. Click "Close" to close the tab



54. Press enter to type the amount "Approved & Awarded" and press enter again to save. Direct key in amount in **Black Colour**

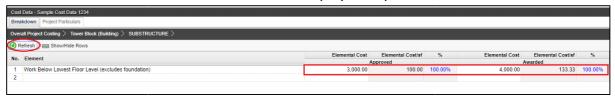


55. **Double click** the description to go **second level**. Click **"Refresh"** to display the updated amount

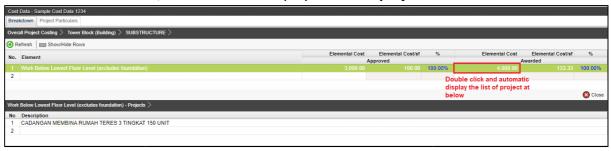




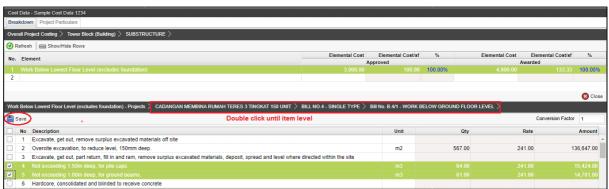
56. At **second level**, can direct key in the amount for **"Approved & Awarded"**. Direct key in amount in **Black Colour**. Click **"Refresh"** to display the updated amount



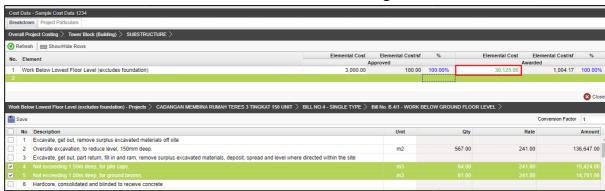
57. For "Awarded" amount, double click to display the list of project



58. Double click until item level. Tick which item related and the click save

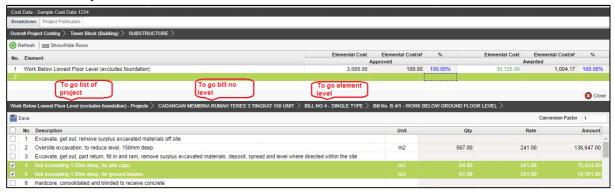


59. Amount for "Awarded" in Green Colour means have linking amount at BQ





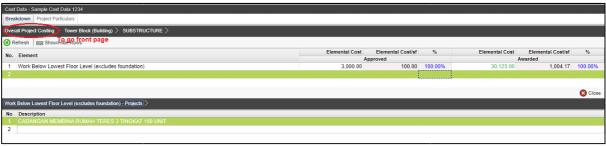
60. Click to back previous level



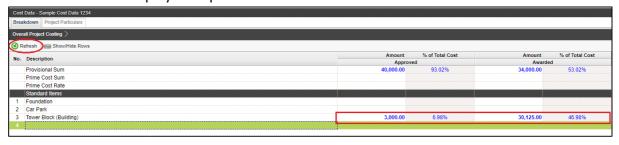
61. Blue Colour means have linking at the item level (BQ)



62. Click "Overall Project Costing" to go front page



63. Click "Refresh" to display the updated amount

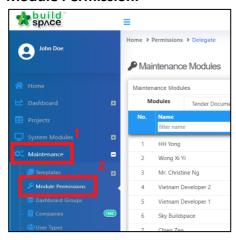




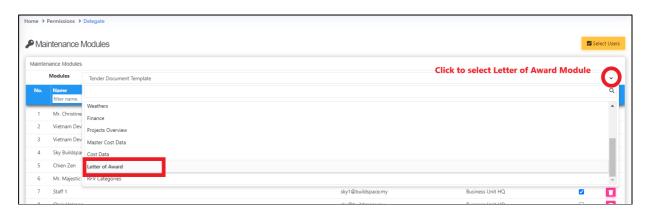
How to Assign Users to Master LA Template

Note: This action can be conducted by Super Admin User only.

 Login BuildSpace eProject as super admin user, go to Maintenance then click Module Permission.



2. Under Module Permission, click at search panel and select "Letter of Award".

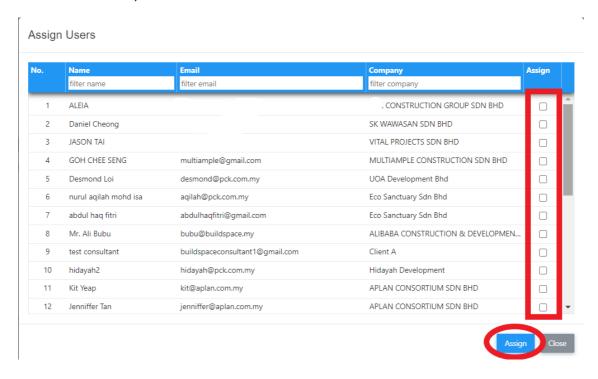


3. Click "Select Users".





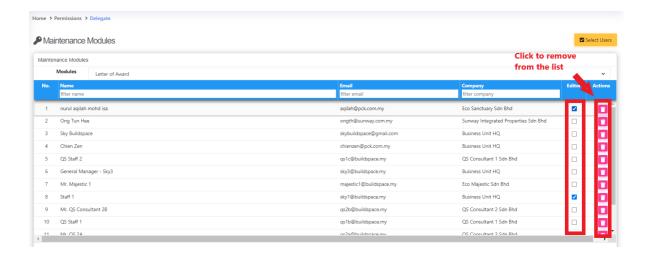
4. Tick to select user, then click "Save".



5. New added user will display under user list. Super admin user needs to define the user as Editor or not.

Editor user – Able to edit Letter of Award.

Non-editor user – Can view Letter of Award template only.

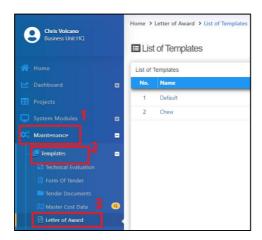




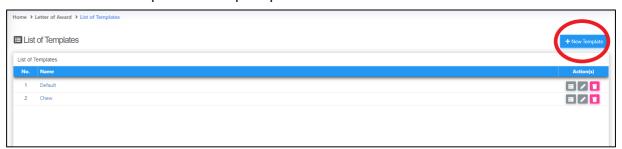
How to create template for LA

Note: Super admin user need to assign user to access Letter of Award template first

1. Login to BuildSpace eProject, click Maintenance > Templates > Letter of Award.



2. To create a new template, simply click "+ New Template" and fill up the name for the new template in the space provided. Then click "Save".





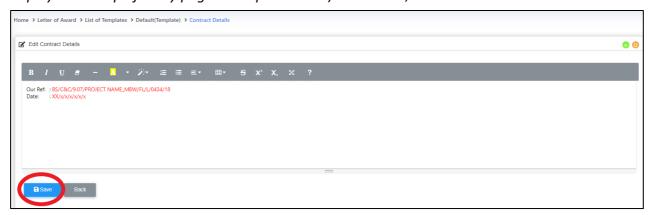
3. There are 3 categories under Letter of Award module, click **"Edit"** beside each category to start edit.





Note: User can copy the content from existing format (Microsoft Word). However, user need to paste the content from Microsoft Word into NOTEPAD first, then copy the content from NOTEPAD and paste it under eProject system. (This action is to remove the content styling from Microsoft Word and allow user to spend lesser time on adjusting spacing, margin & layout when printing out the Letter of Award)

4. For **Contract Details**, user need to input the header content like below *(which will display at the top of every page when printed out)*. After that, click **Save**.



5. For **Clauses**, user need to **Add New Clause** and key in the content.



6. Tick to set numbering for certain clauses (e.g. 1.0, 1.1 ...). Further, to set certain clause as sub clauses, click (Hold) symbol and drag to right side.





7. After finalized the clauses, click **Save**.



8. For Signatory, user need to insert the content on contractor's signature page only (As shown below).



9. After user finalized the Letter of Award template, user can click "**Settings**" to edit the printing layout, margin & font size before printing layout.



